
From: Steve Pearce [Steve.Pearce@Seattle.Gov]
Sent: Friday, January 30, 2009 1:29 PM
To: Clark, Gordon T. (Consultant); Powers, Bob; Paananen, Ron; Williamson, Alec
Cc: Claus, Emily (Consultant); Tracie Sunday; agrotefa@wsdot.wa.gov
Subject: RE: Can we update visual sim B

Scenario B is the four lane 2 way street

>>> "Clark, Gordon T. (Consultant)" <ClarkGT@consultant.wsdot.wa.gov> 1/30/2009 1:12 PM >>>

I thought the couplet was a non starter. Has something changed?

Gordon T. Clark, PE
Chief Engineer - Consultant
Alaskan Way Viaduct and Seawall Replacement Project
Parsons Brinckerhoff
Direct: 206-382-5246
Cell: 206-915-1701
WSDOT Email: clarkgt@wsdot.wa.gov
PB Email: clark@pbworld.com

From: Steve Pearce [mailto:Steve.Pearce@Seattle.Gov]
Sent: Friday, January 30, 2009 11:02 AM
To: Powers, Bob; Paananen, Ron
Cc: Claus, Emily (Consultant); Tracie Sunday; agrotefa@wsdot.wa.gov; Clark, Gordon T. (Consultant)
Subject: Can we update visual sim B

Ron and Bob

Visual simulation B6 (Steinbrueck Park looking south) is very useful in talking about the bored tunnel but contains a big mistake - there are 3 lanes coming up the hill when there should only be 2.

The other missing element is a pedestrian crosswalk/signal at Pine Street which is very conspicuous and we have had to explain is missing at several briefings.

Is it possible that this could be fixed in the near future ? We are finding much demand for this image but cannot use it in its current form.

Thanks, Steve